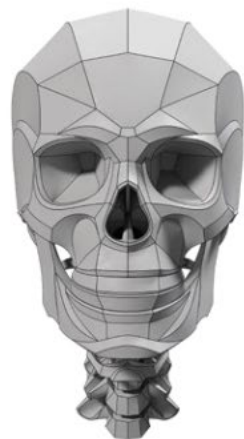
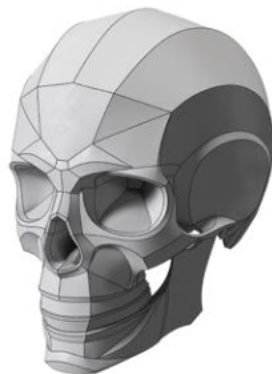
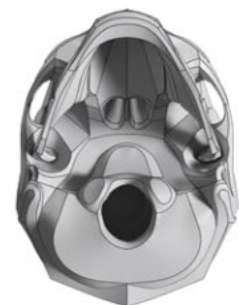
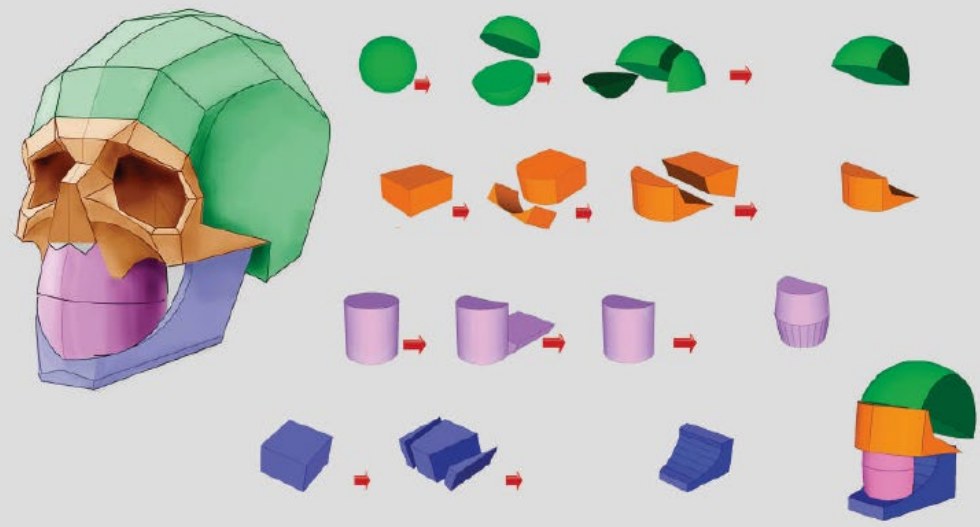
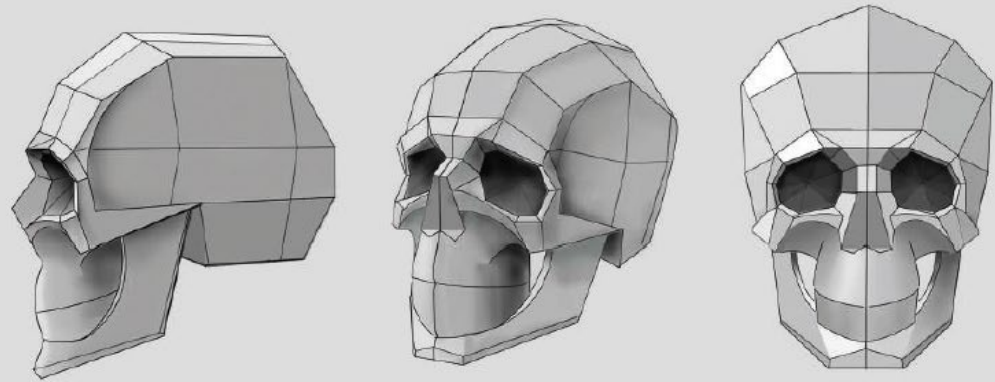


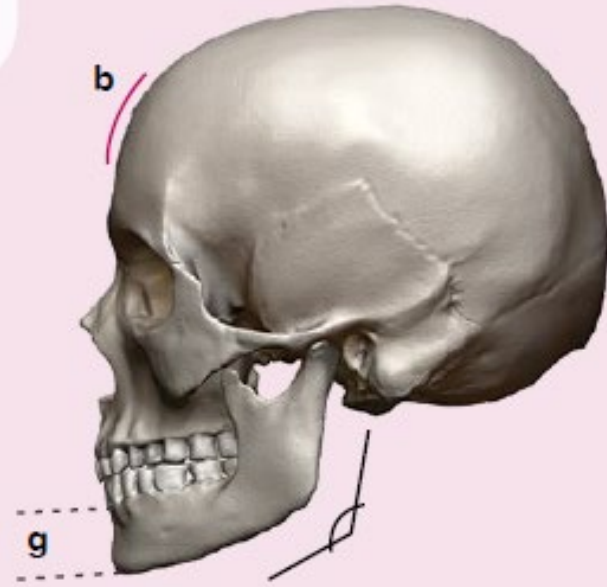
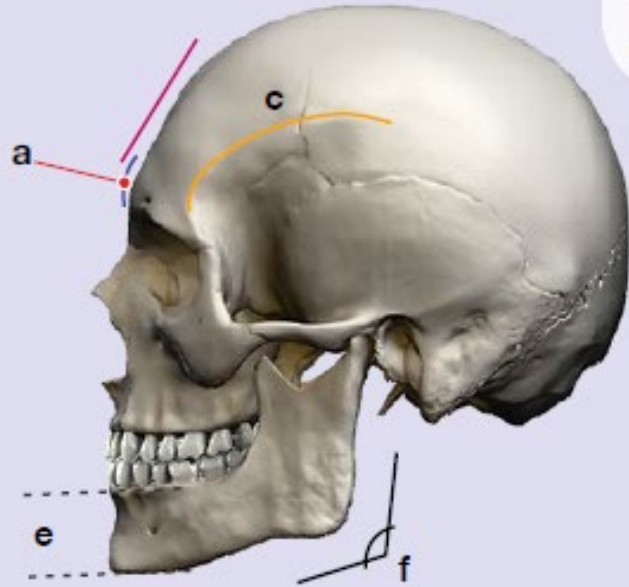
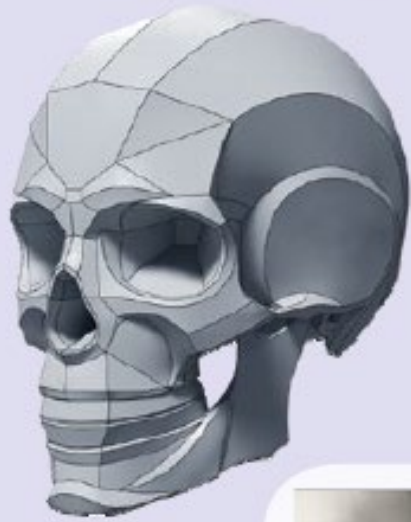
Escultura Cabeça

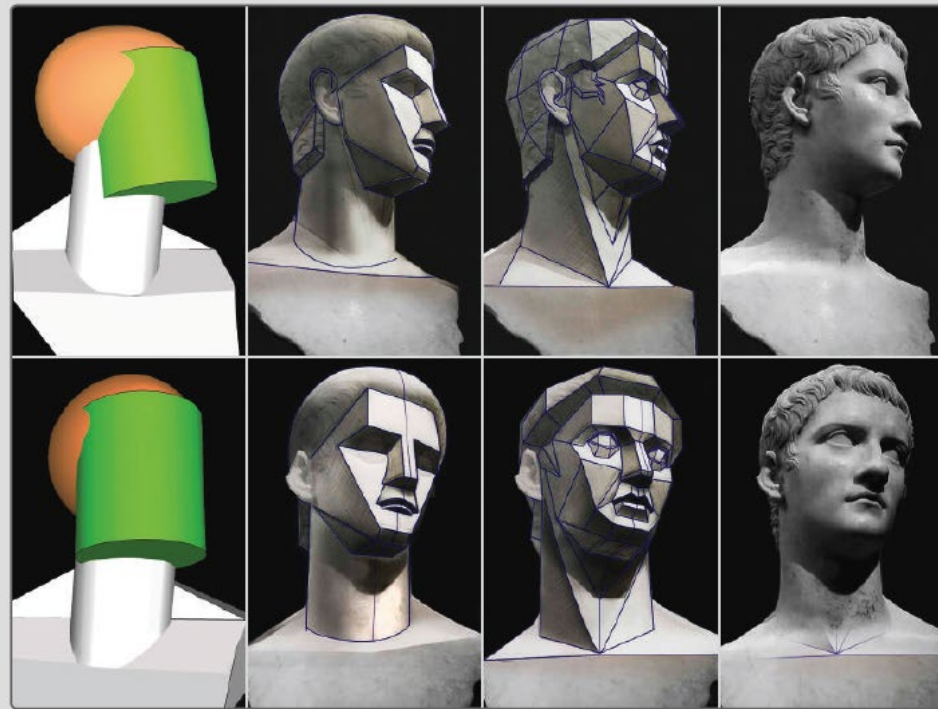
CG II

Forma base

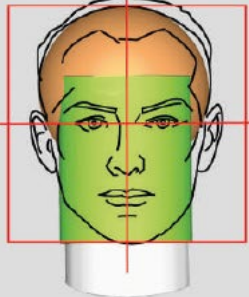




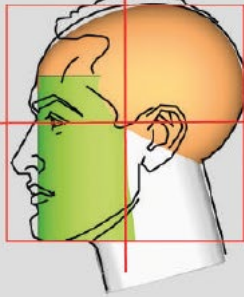




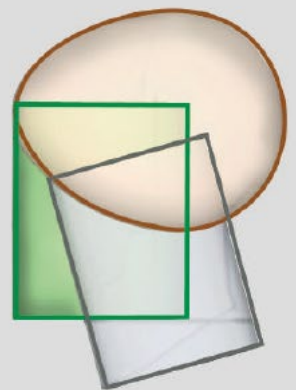
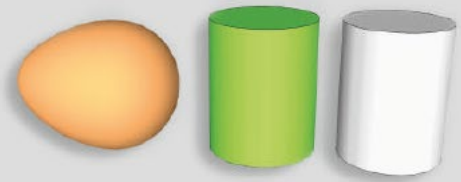
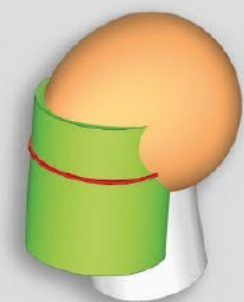
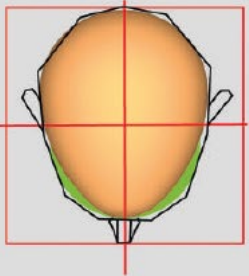
FRONT VIEW



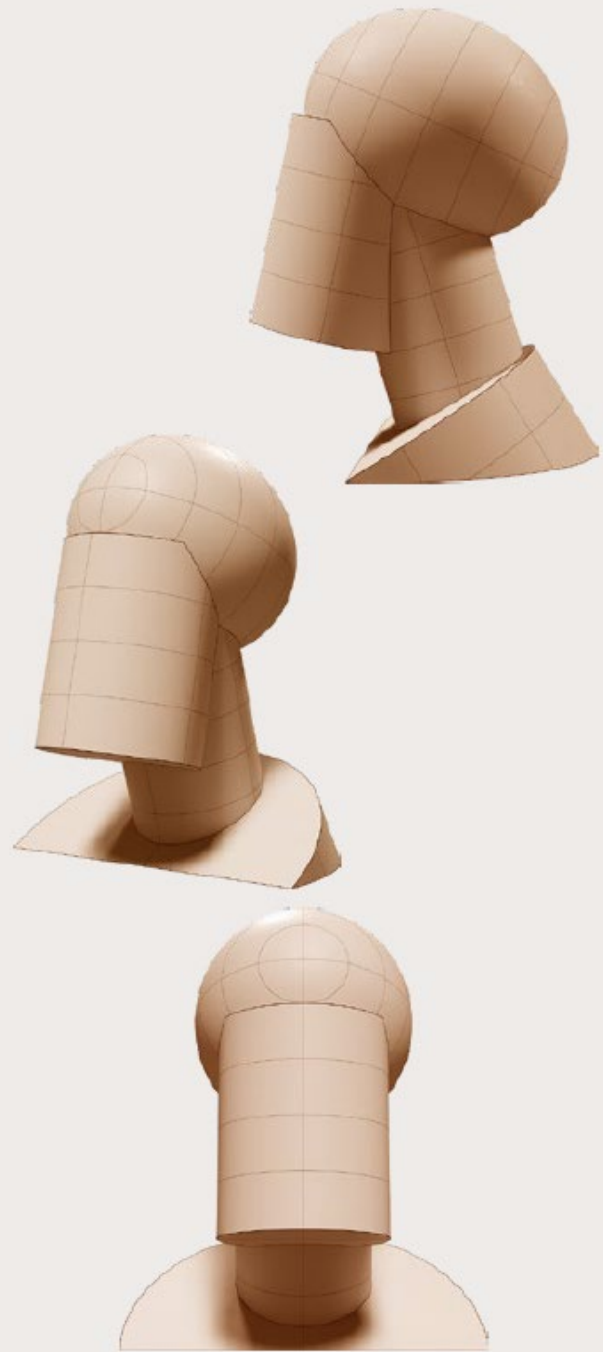
SIDE VIEW



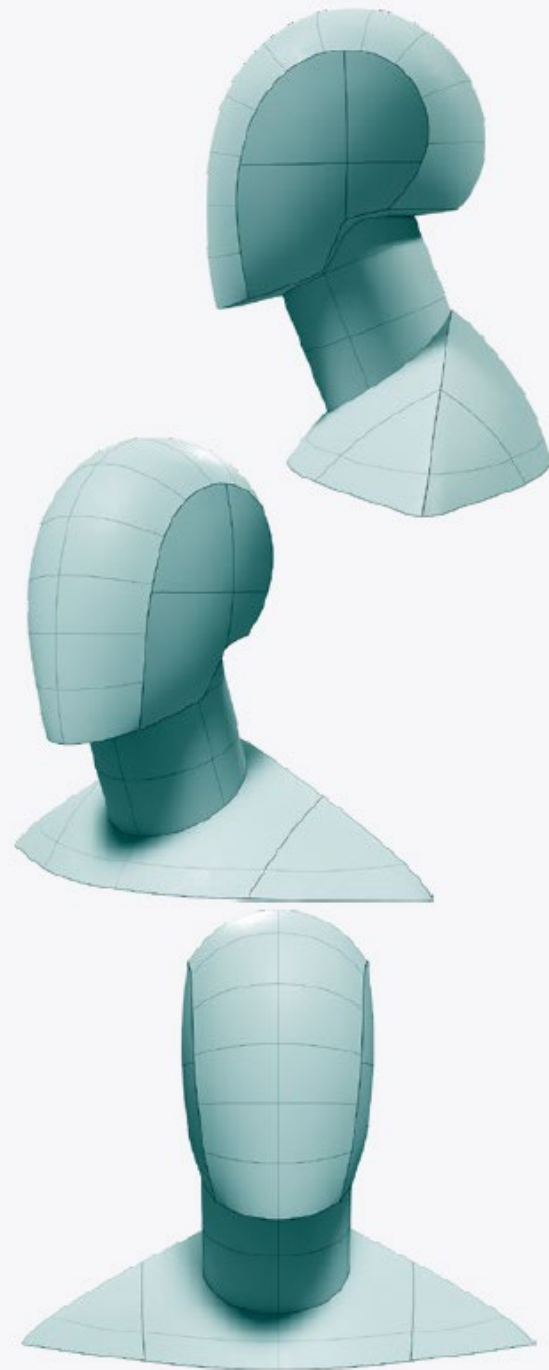
TOP VIEW



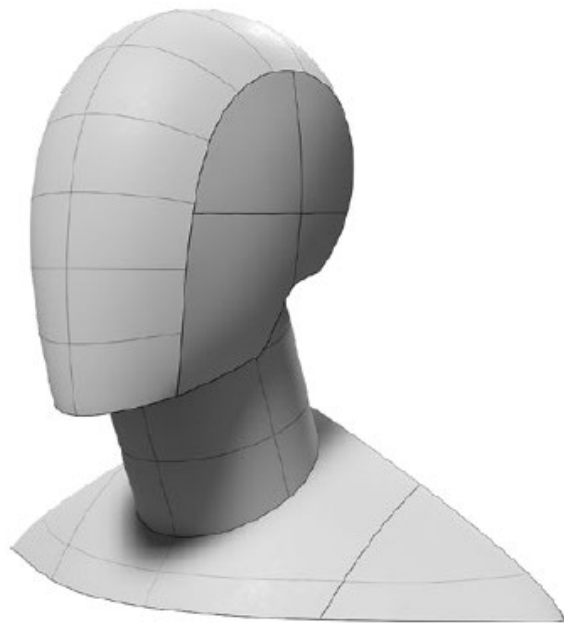
THE EGGHEAD



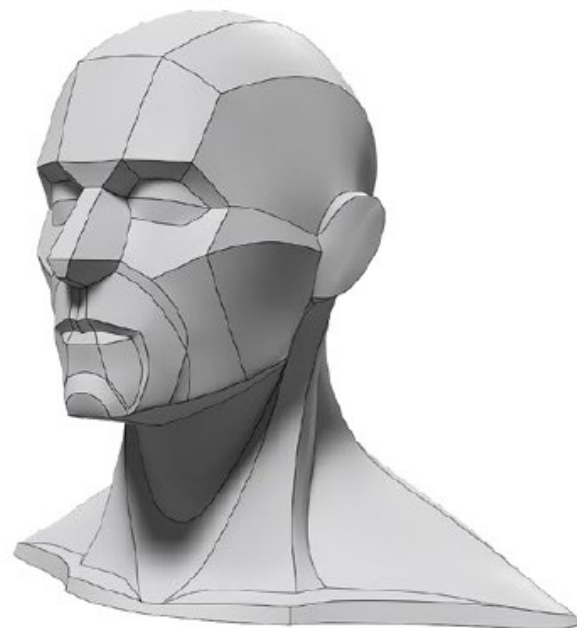
THE HELMET HEAD



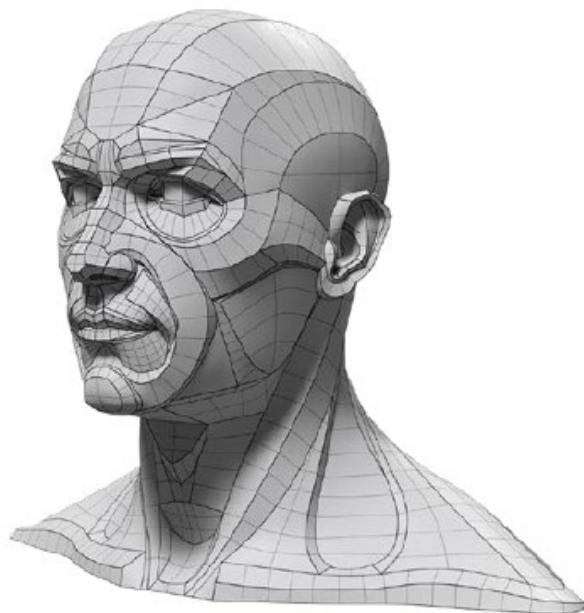
The helmet head



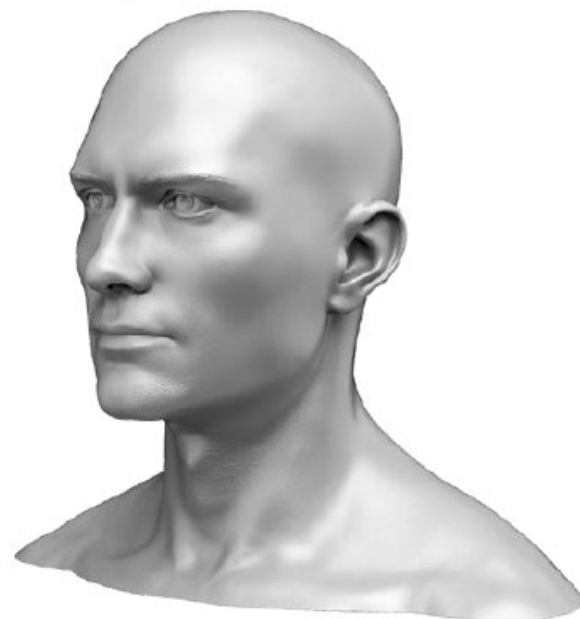
1st level block-out



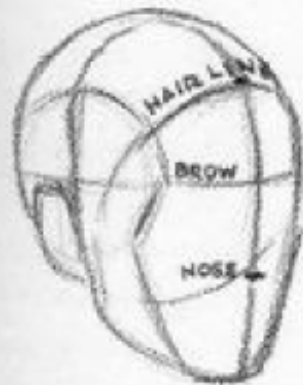
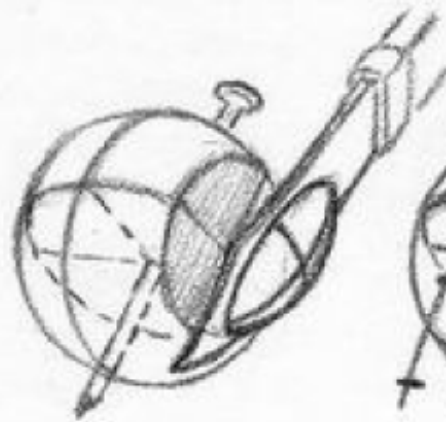
2nd level block-out

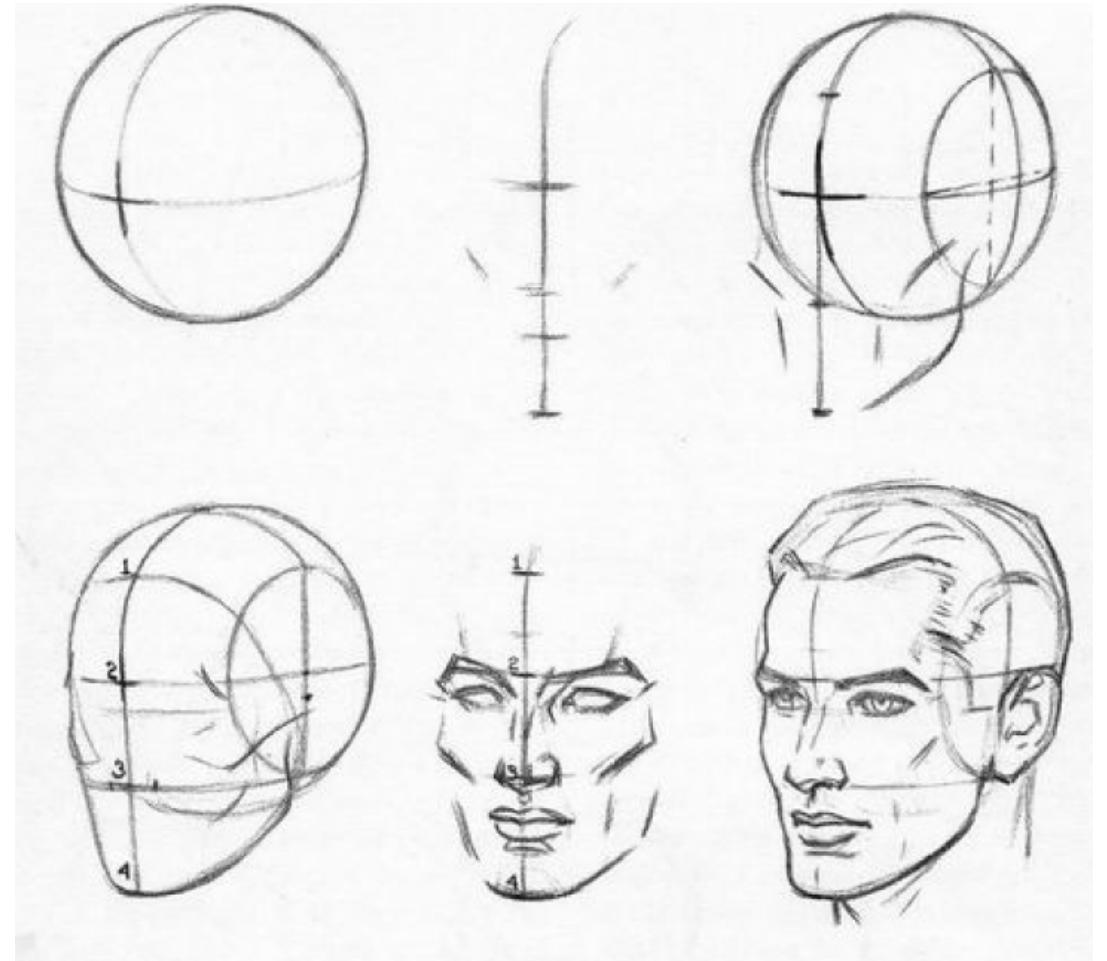
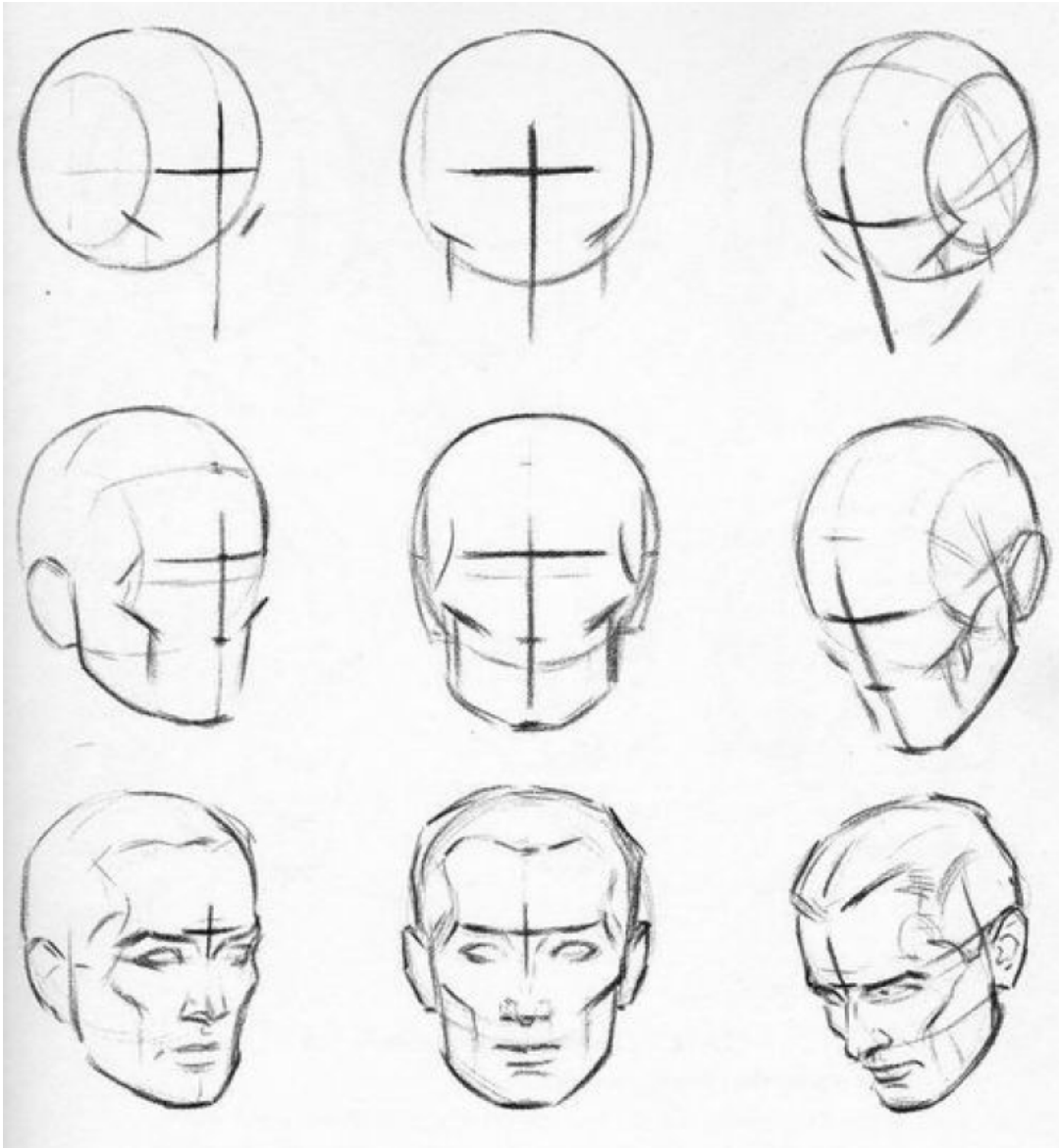


Realistic finish



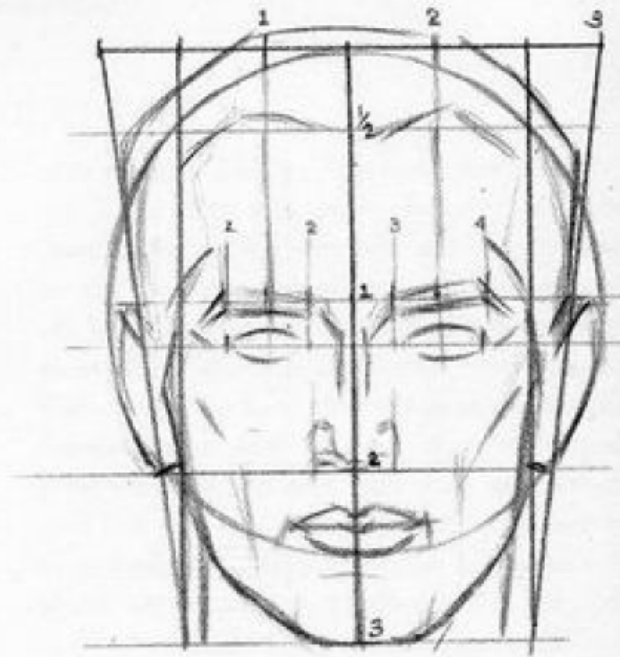
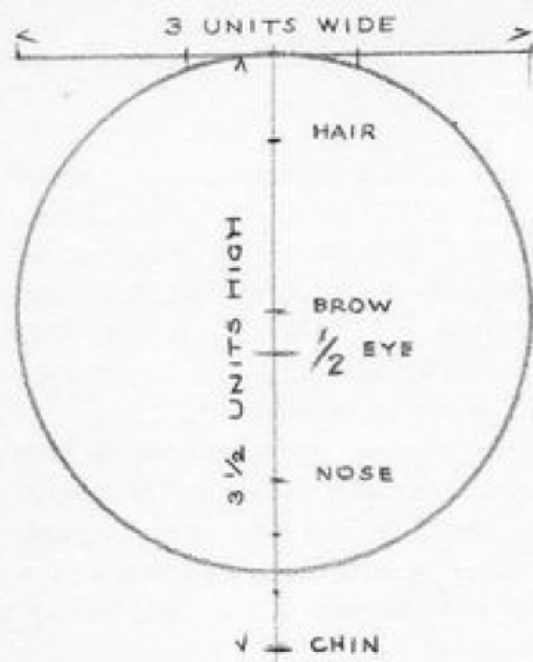
Construindo a cabeça no 3D

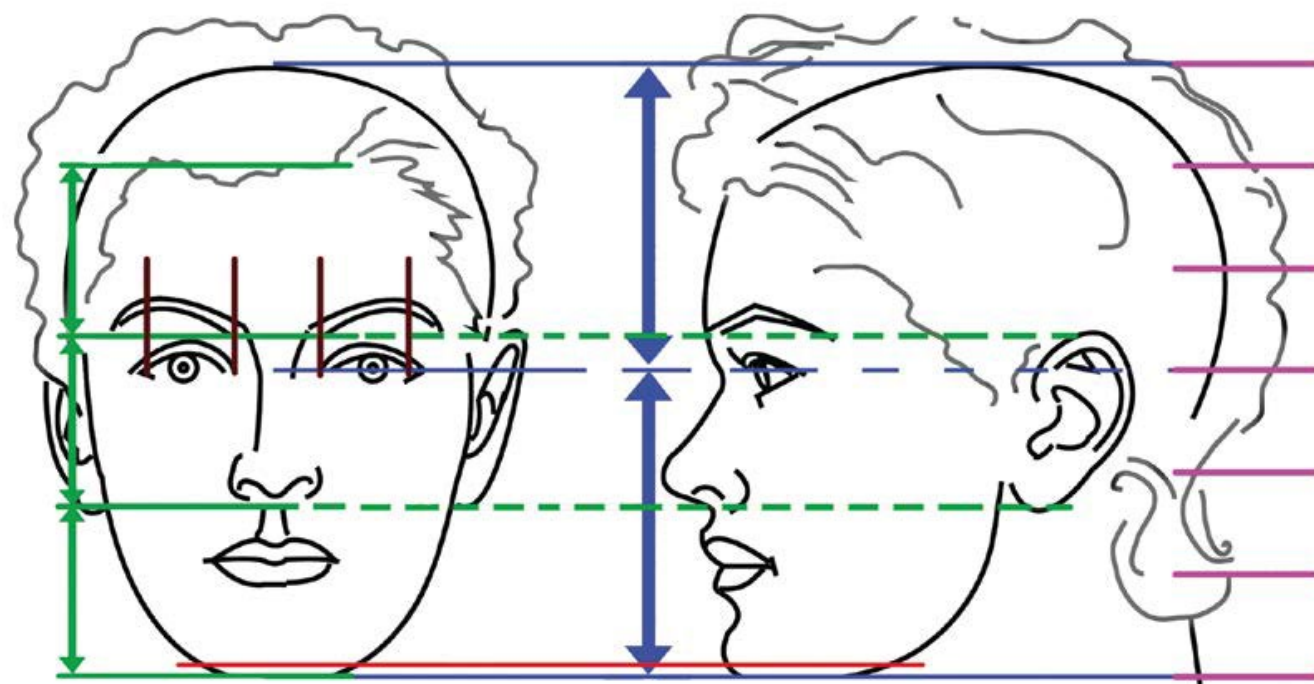
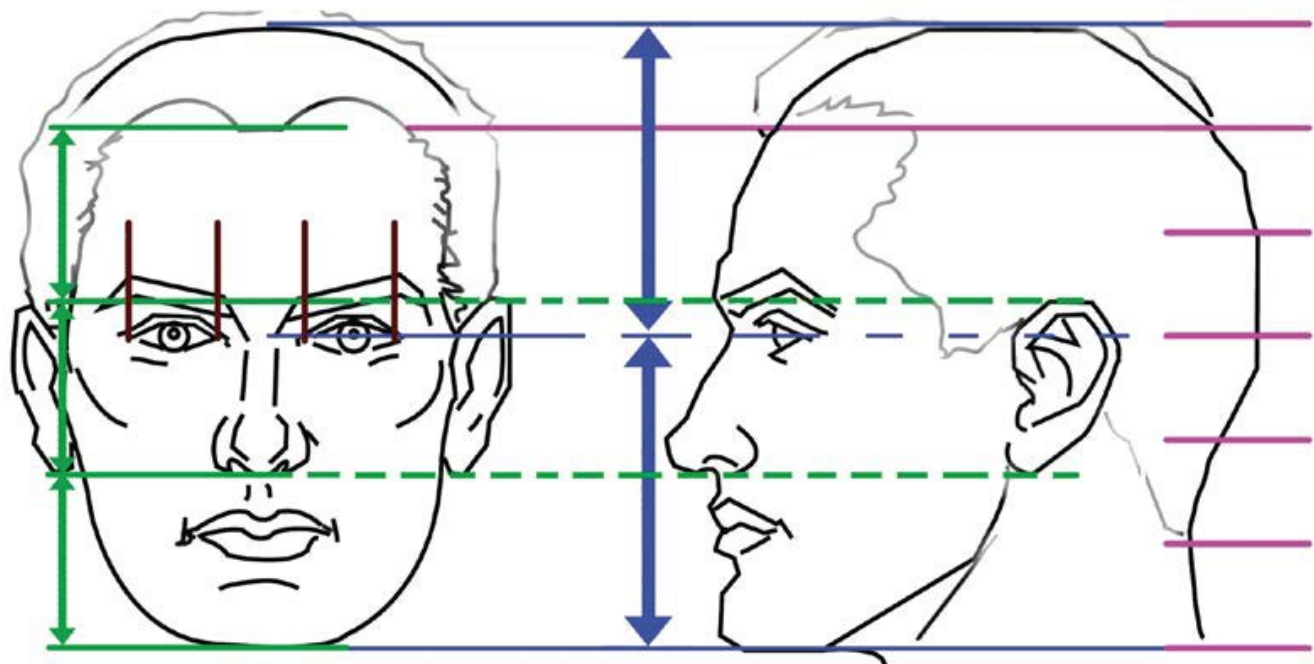


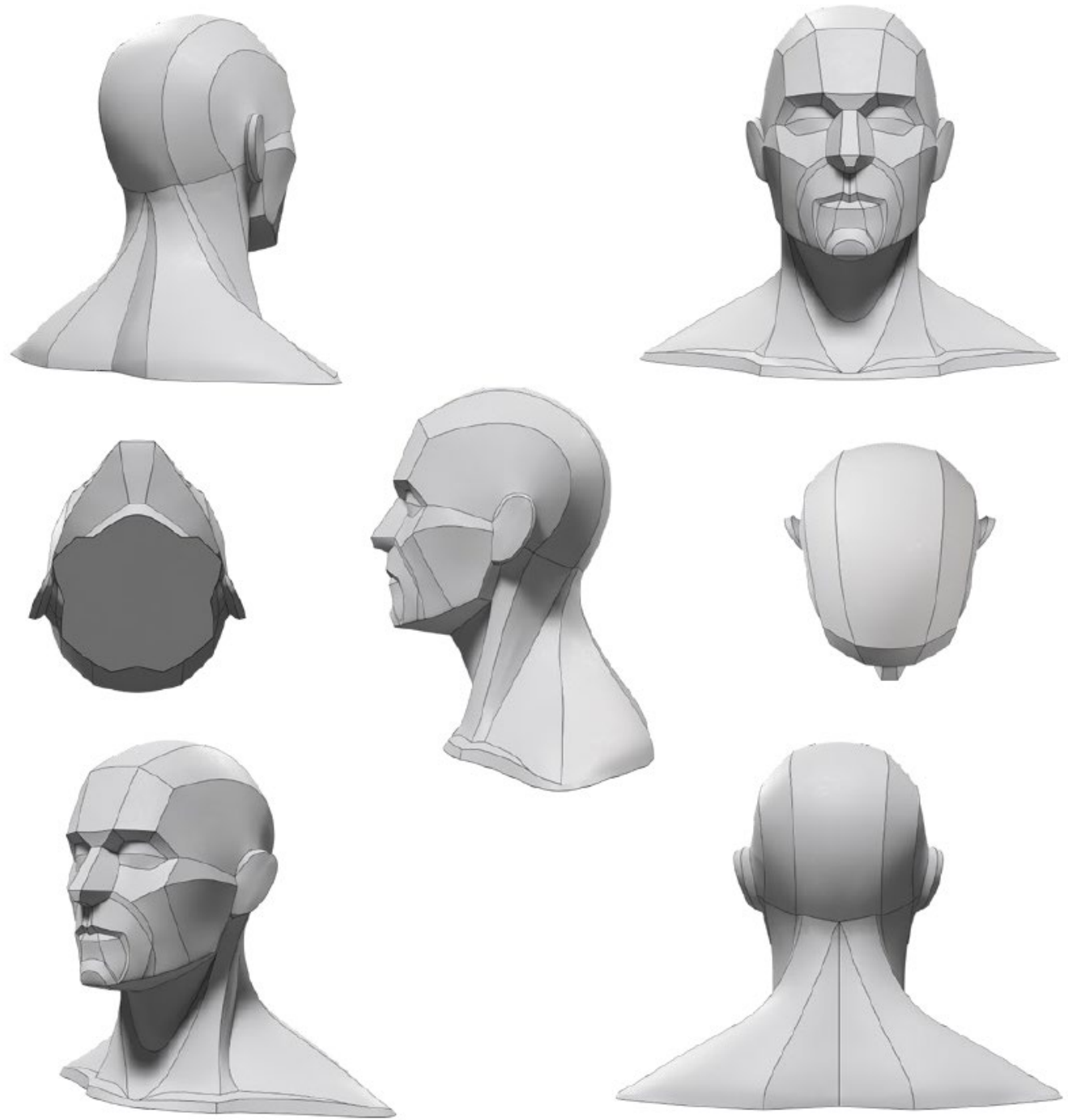
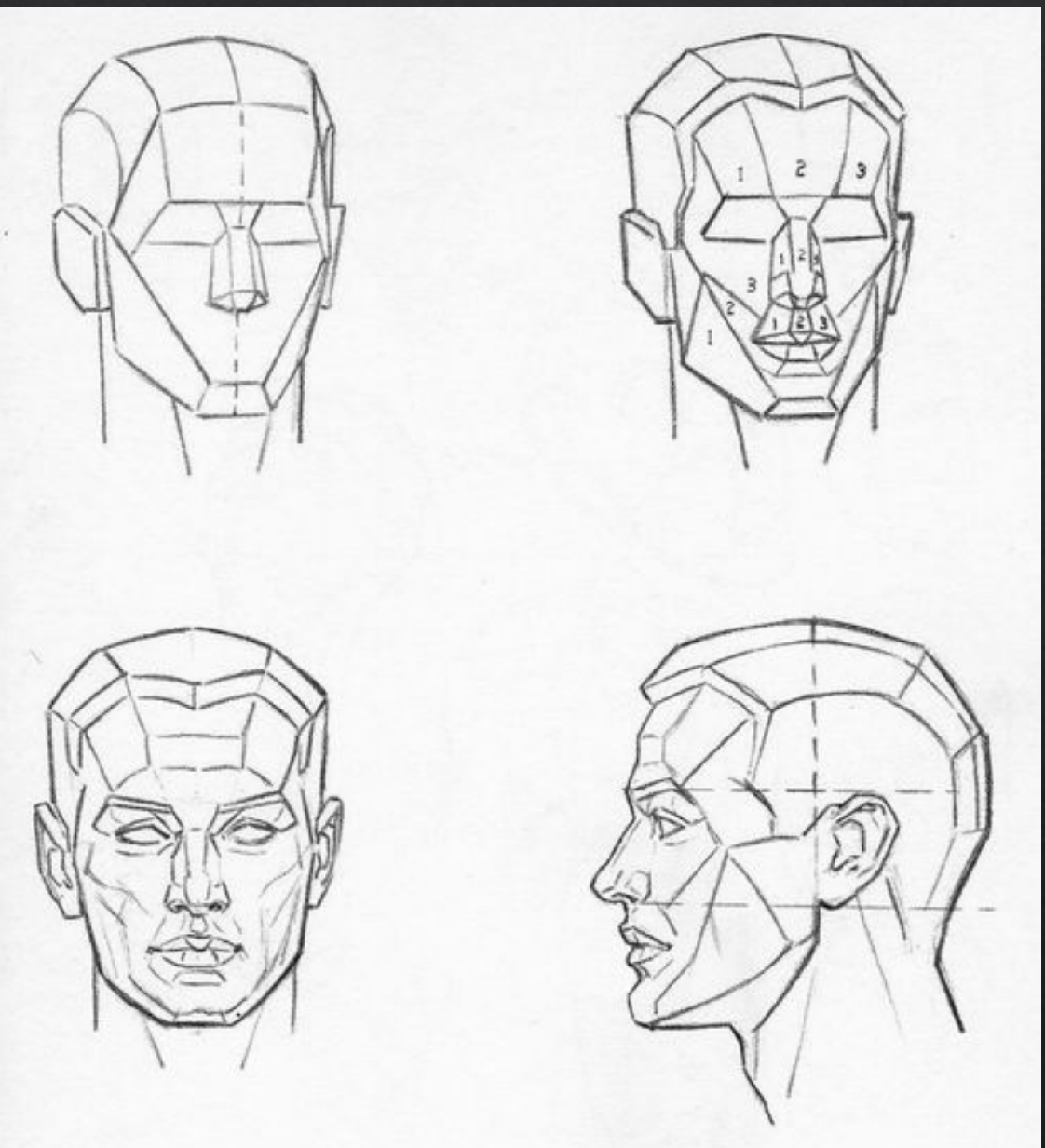






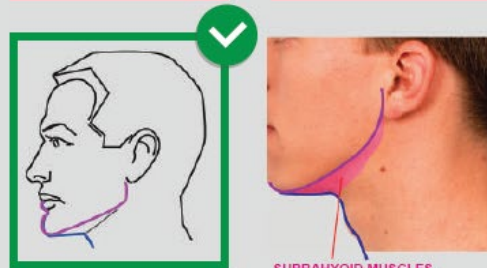
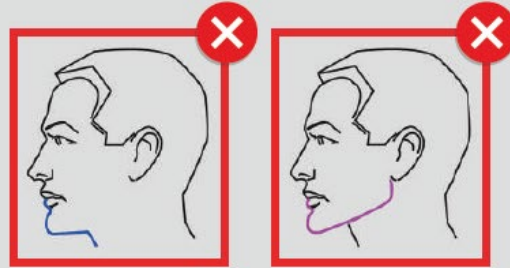






THE CONTOUR OF THE CHIN IS NOT THE SAME AS THE JAWLINE.

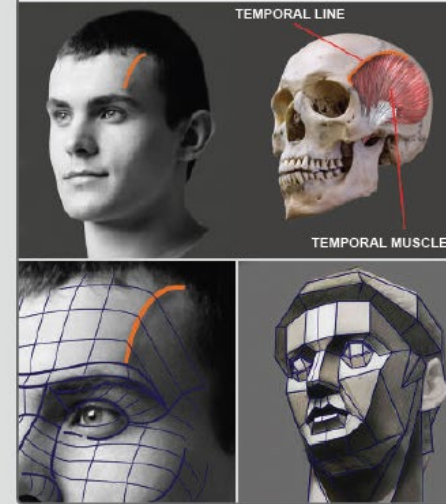
i



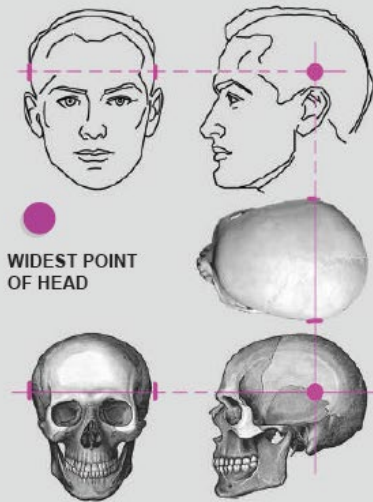
SUPRAHYOID MUSCLES, FAT AND CONNECTIVE TISSUE

TEMPORAL LINE (THE EDGE BETWEEN TEMPORAL BONE AND FOREHEAD PLANE).

i



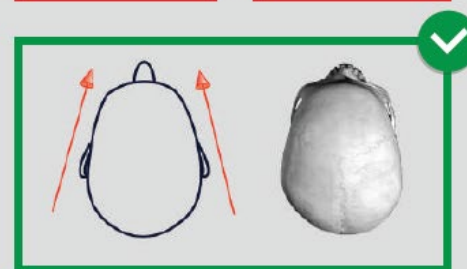
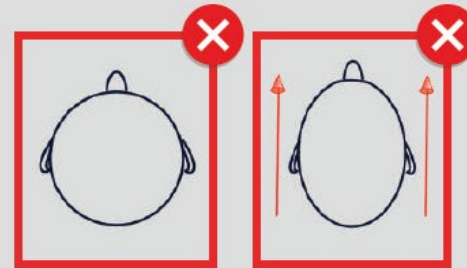
i

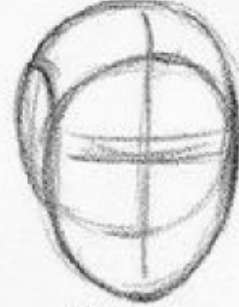
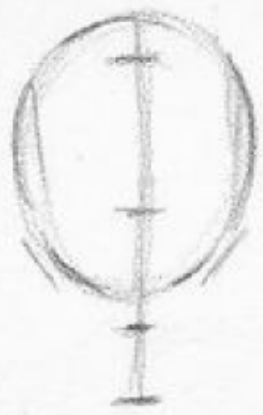


WIDEST POINT OF HEAD

💡

THE HEAD IS NOT ROUND.





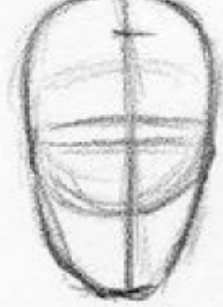
ROUND



SQUARE



WIDE

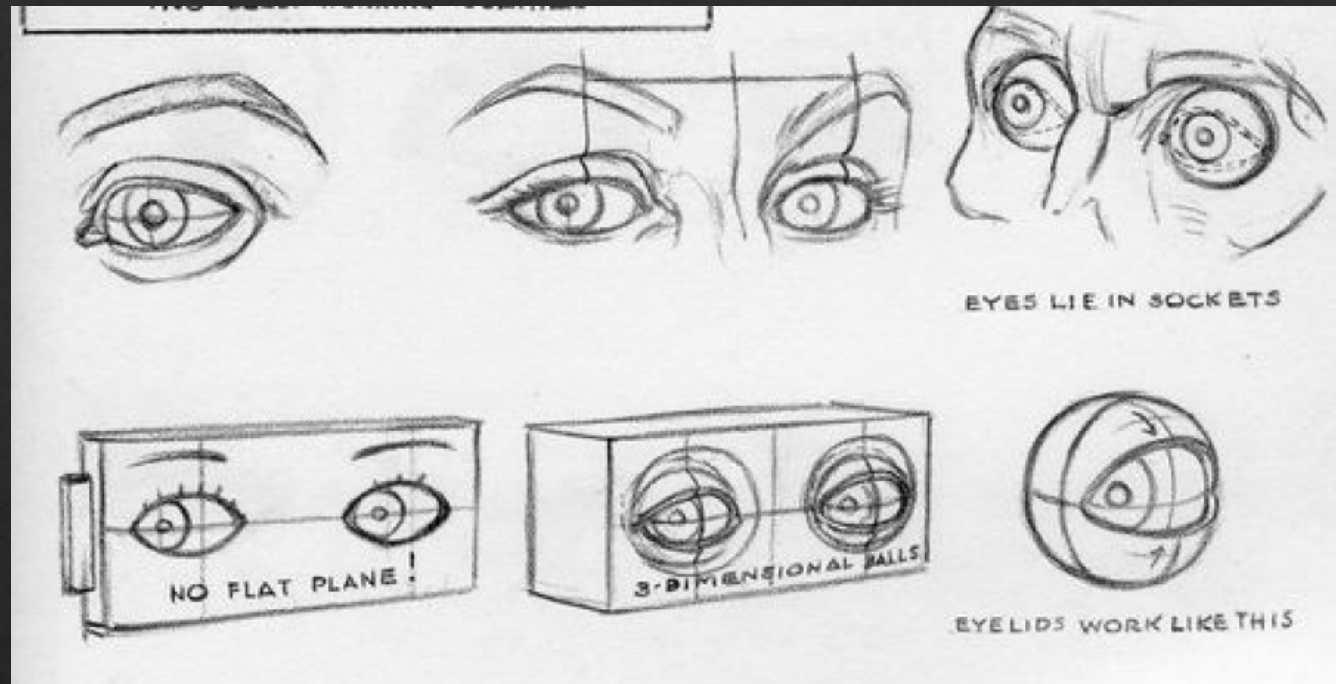


LONG





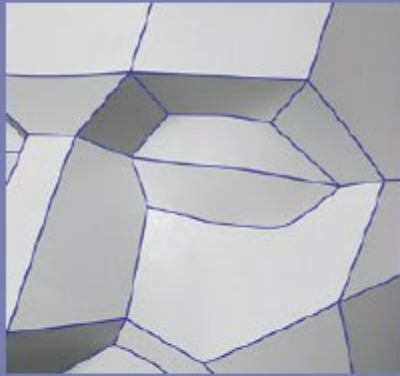
Partes do
rosto



Olhos

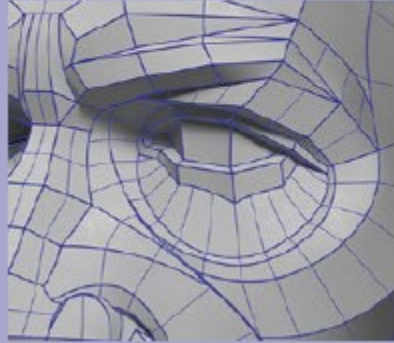
1st level

simplified block-out

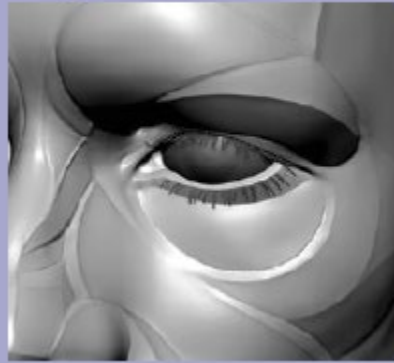


2nd level

complex angular block-out



complex rounded block-out



3rd level

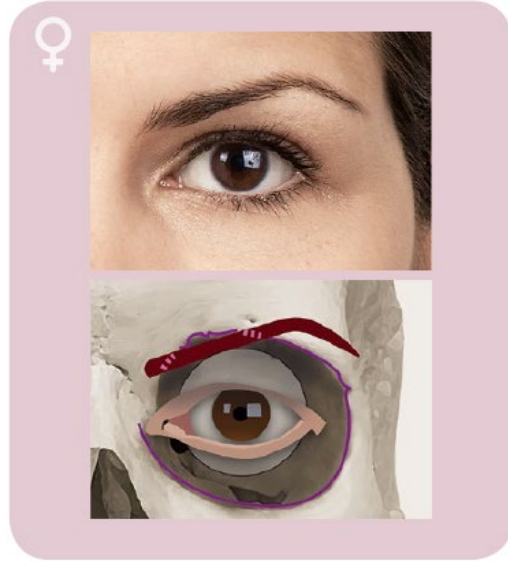
realistic finish



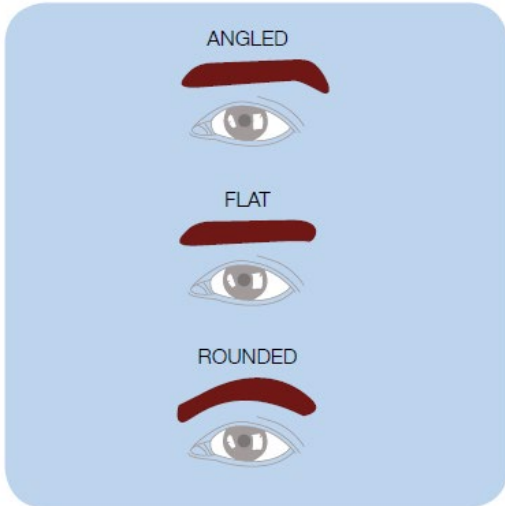
MALE



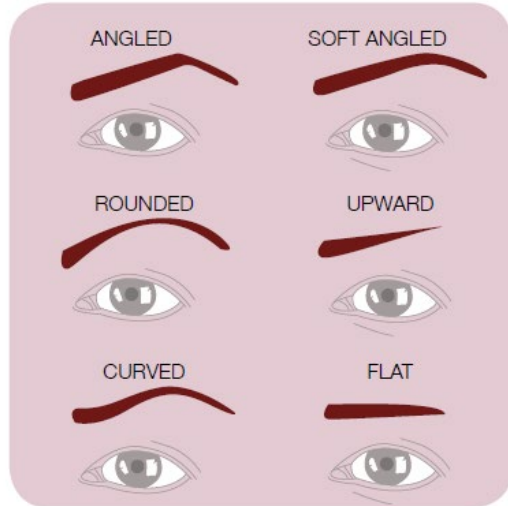
FEMALE



TYPICAL MALE EYEBROW



TYPICAL FEMALE EYEBROW



ADULT FEMALE



ADULT MALE



ASIAN



BLACK



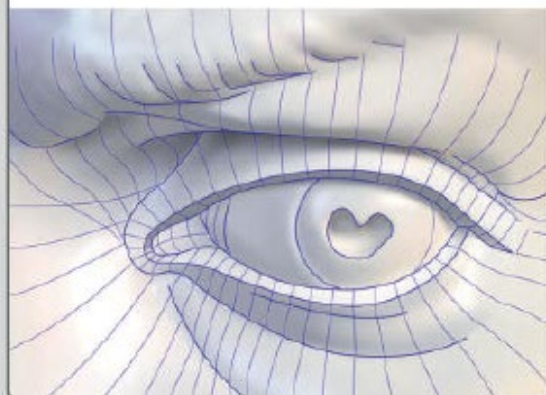
BABY



CHILD

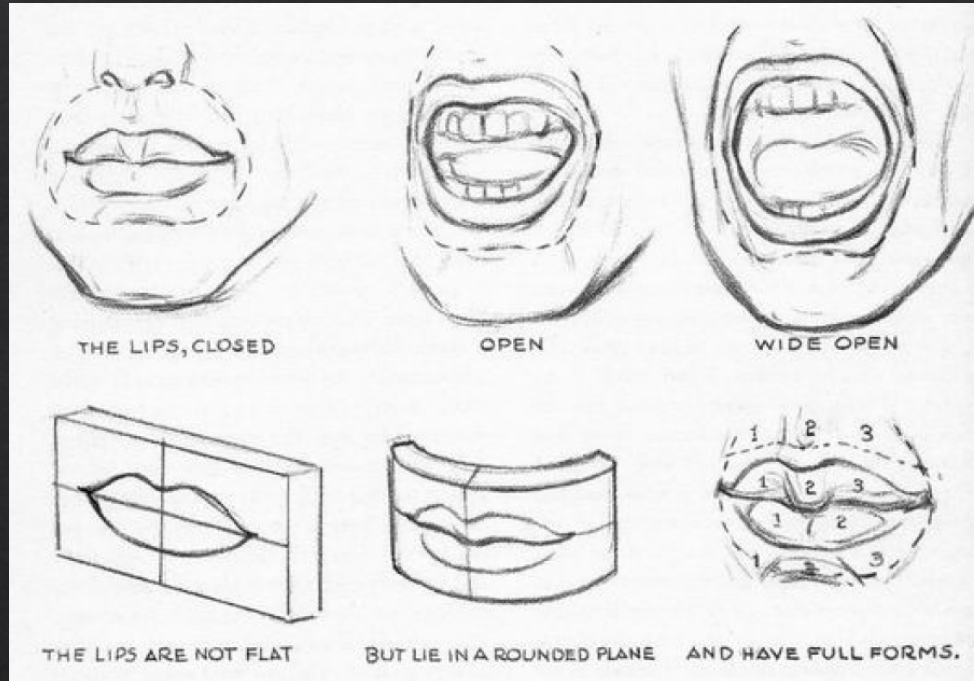


CLASSICAL SCULPTURE

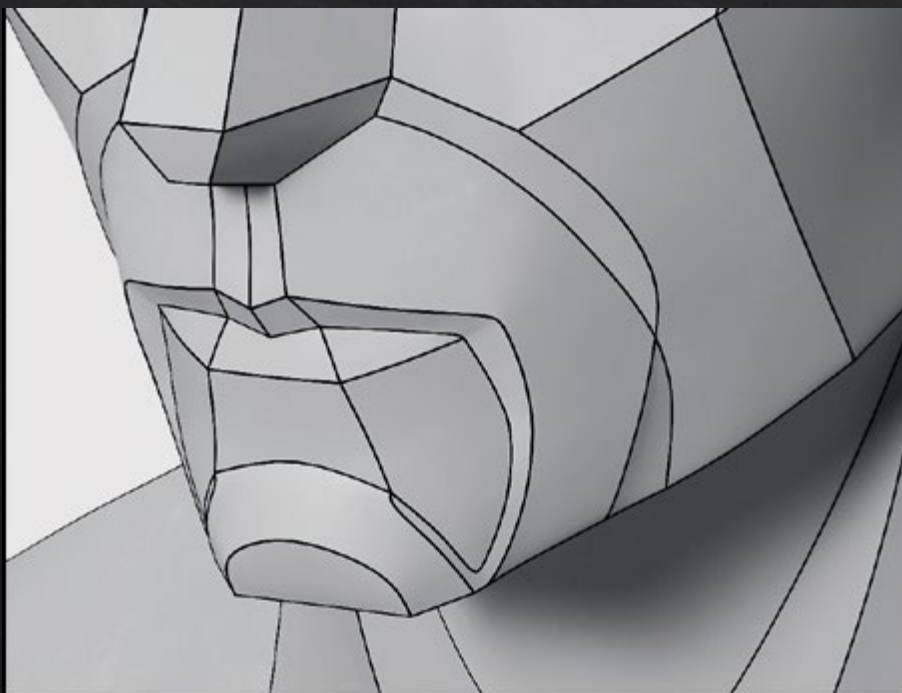
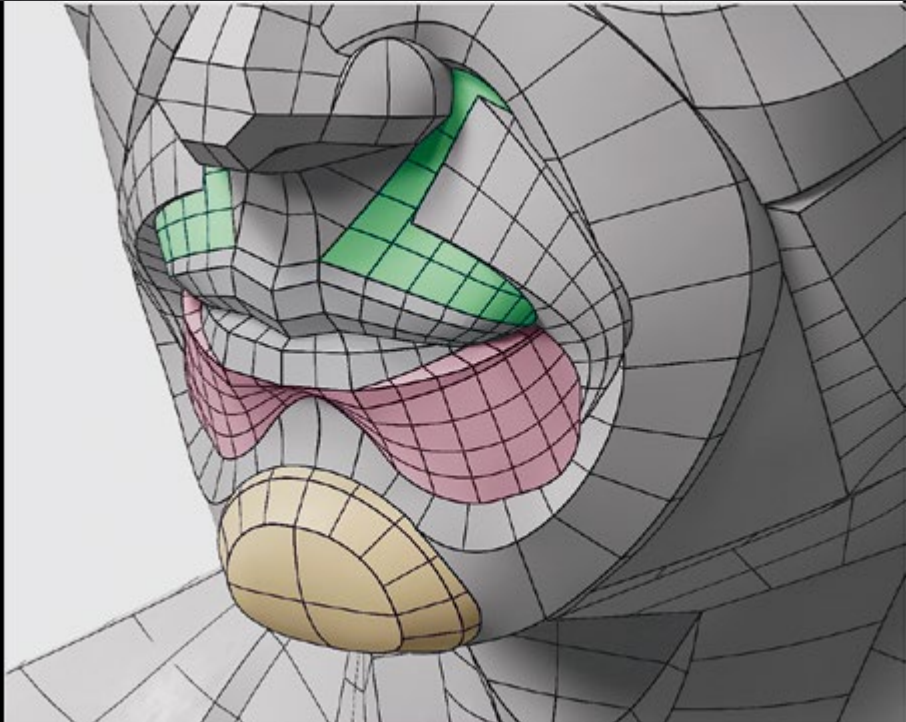
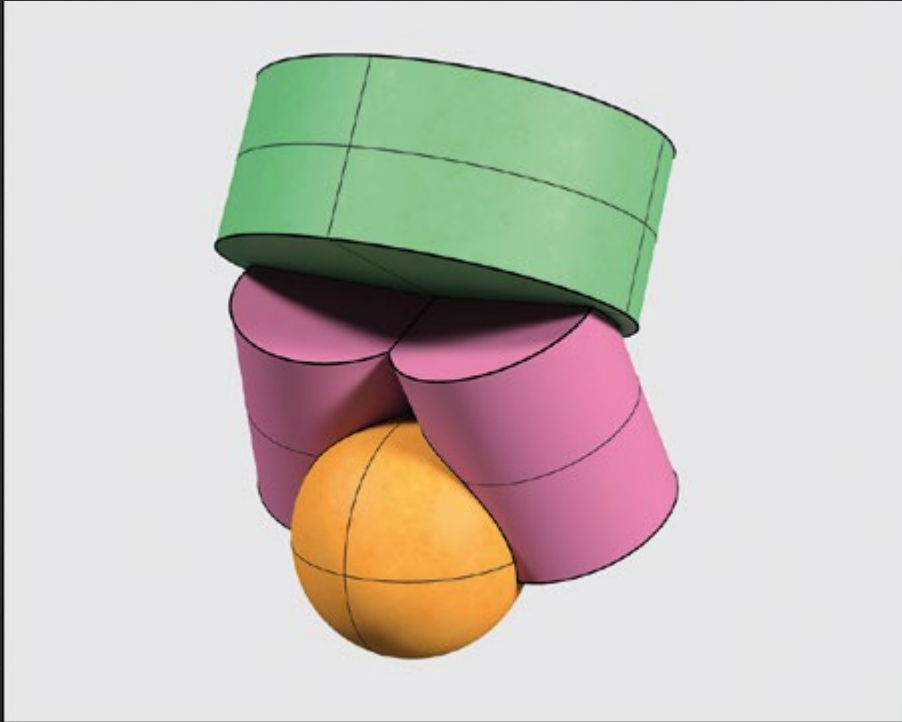


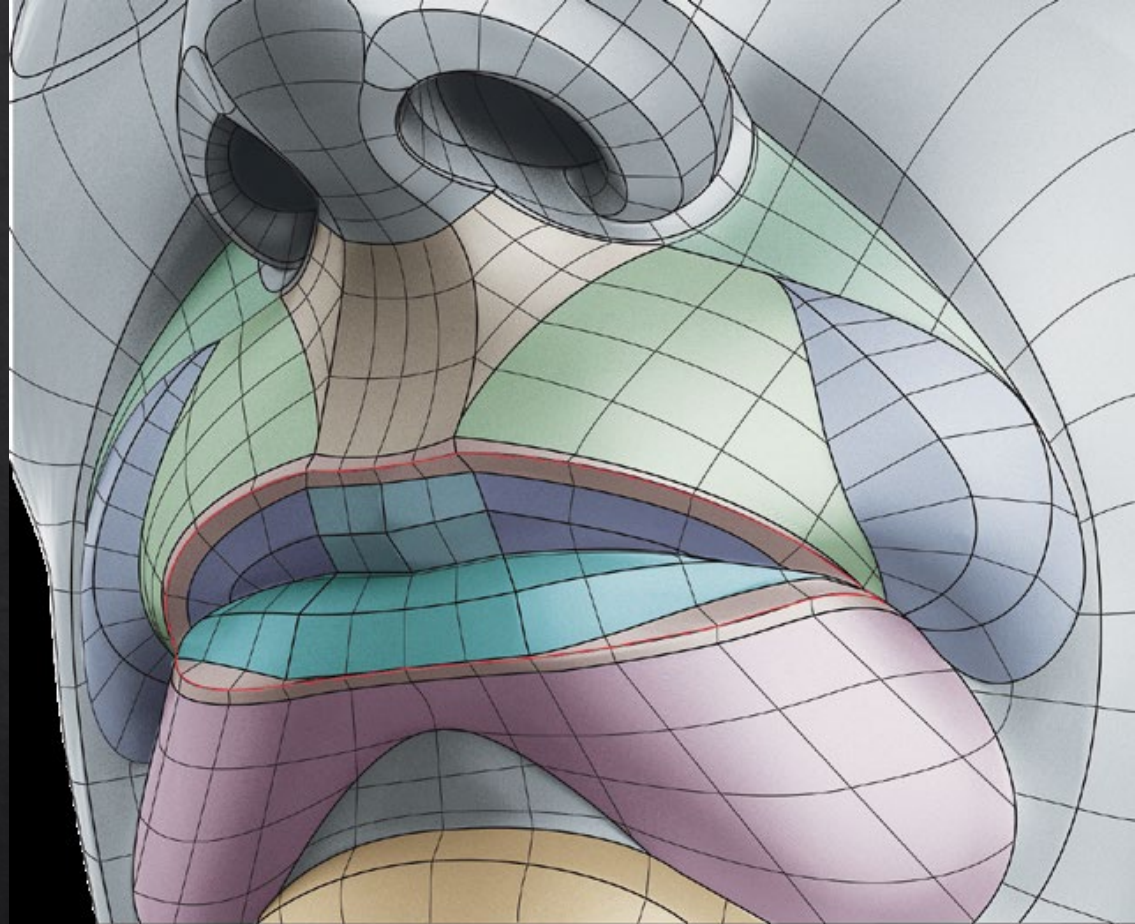
SENIOR

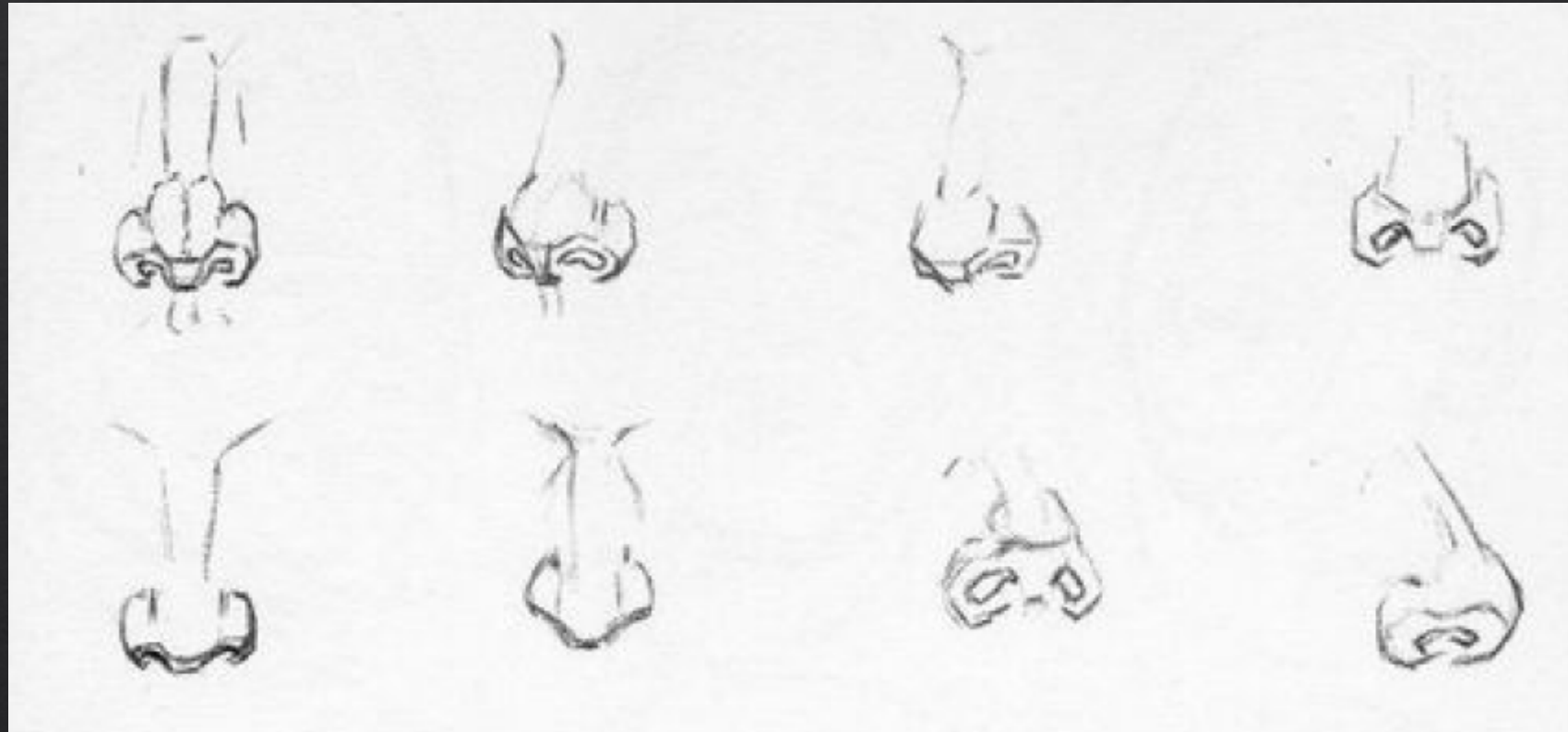




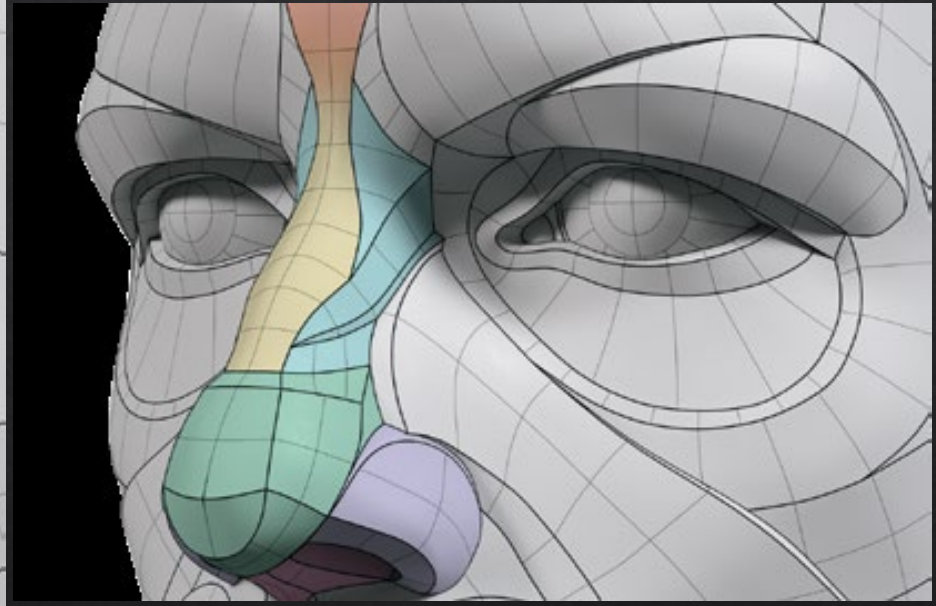
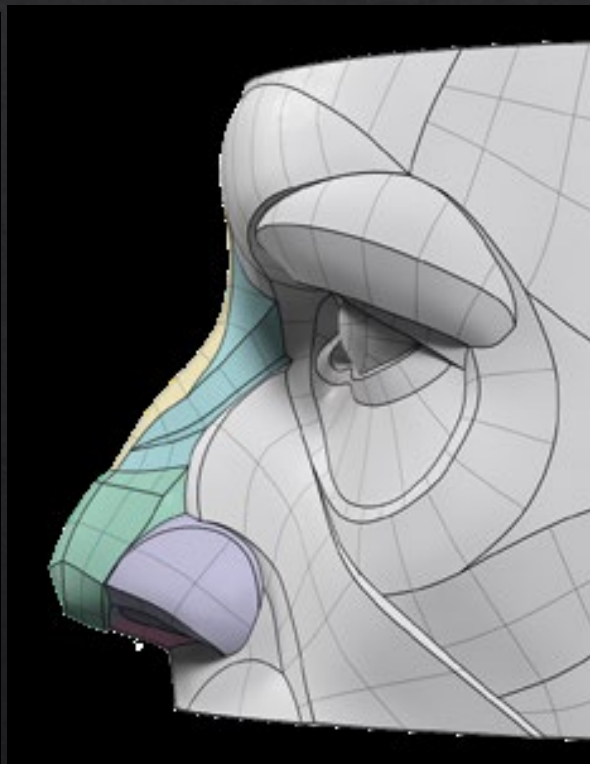
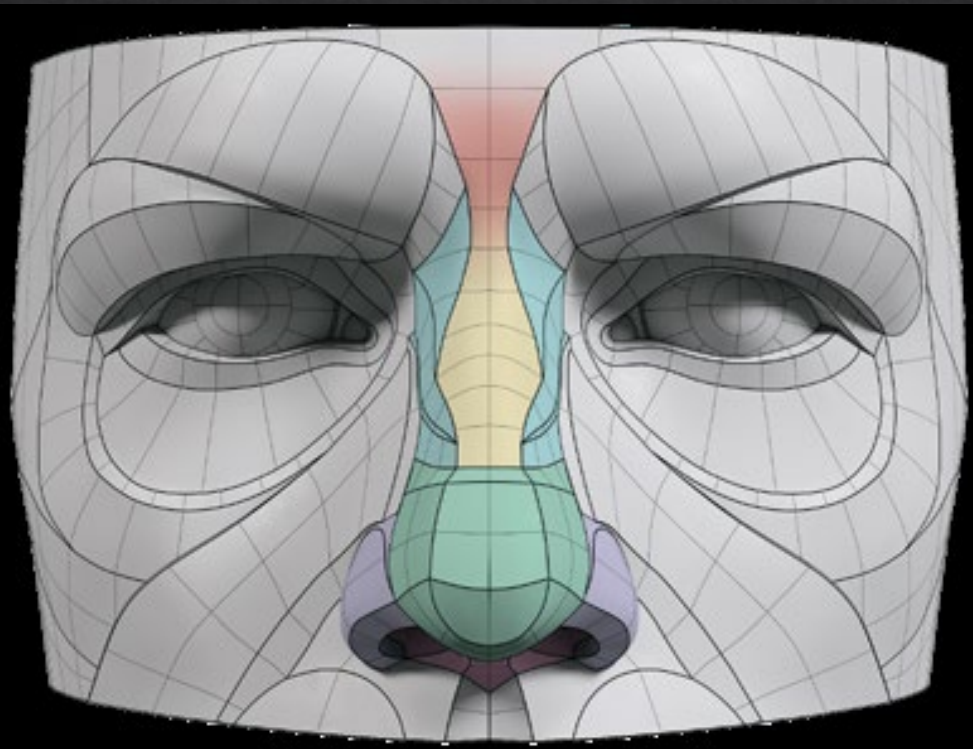
Boca

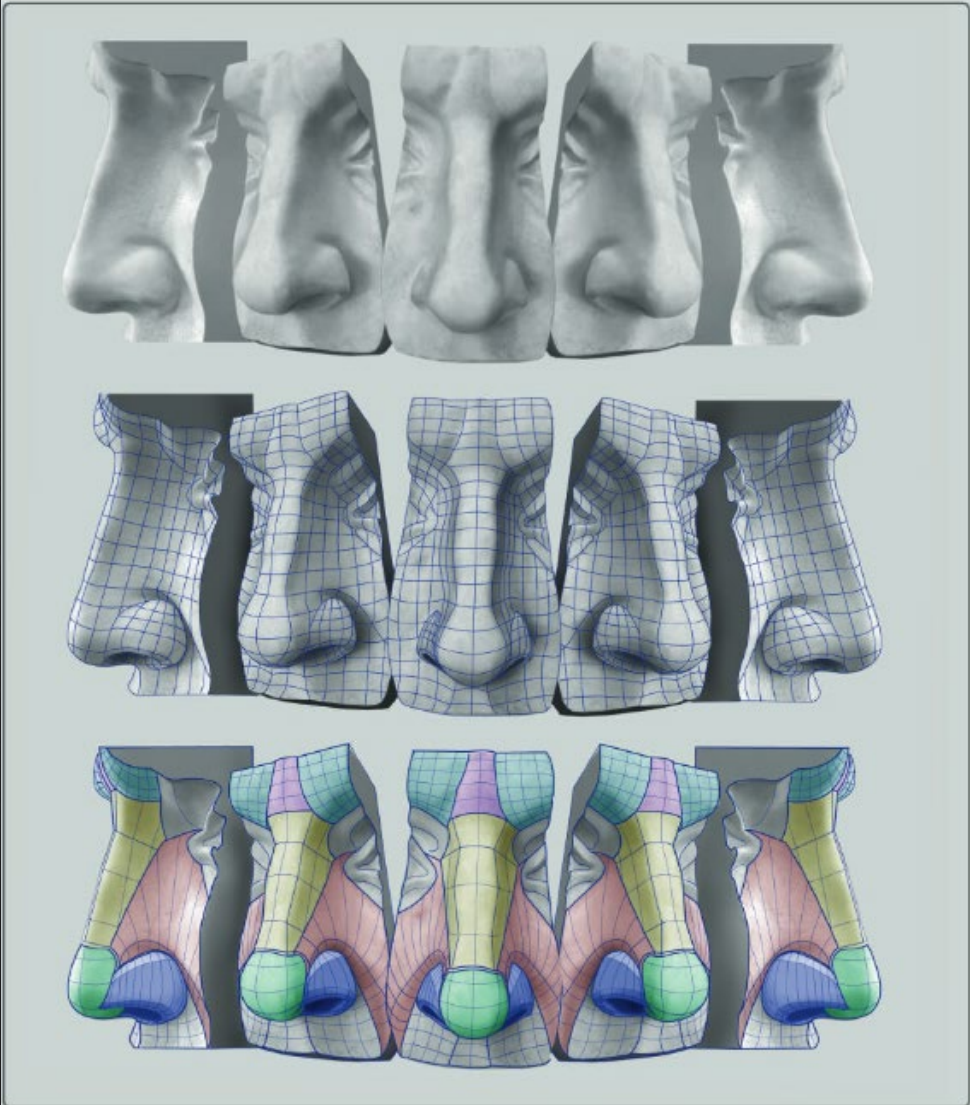
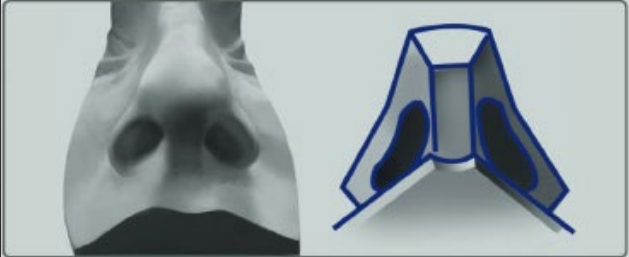


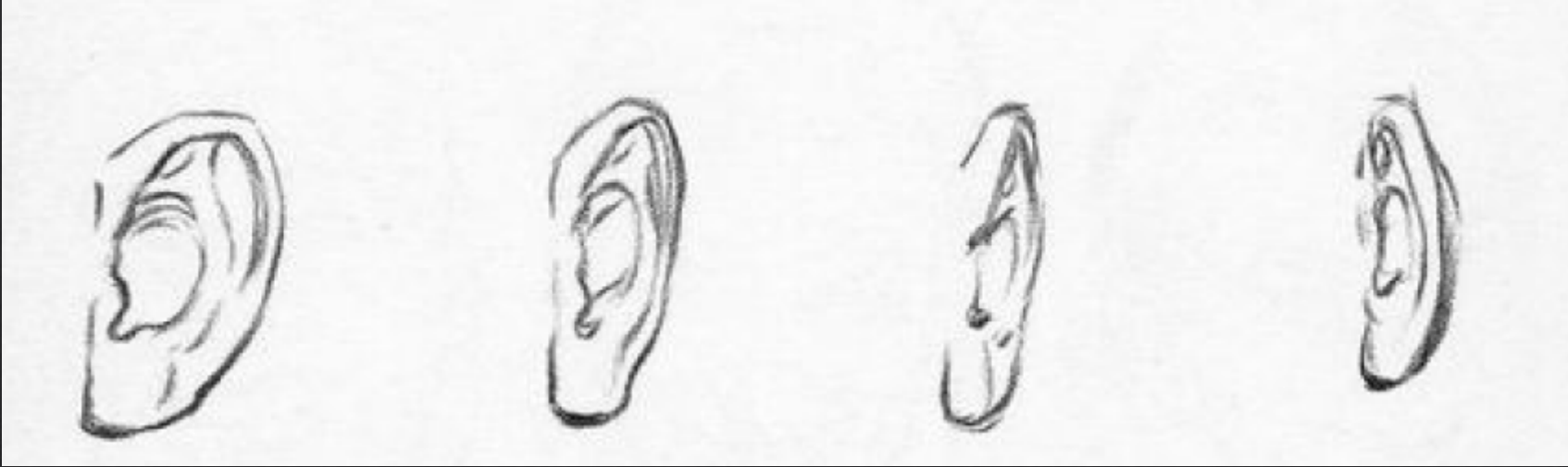




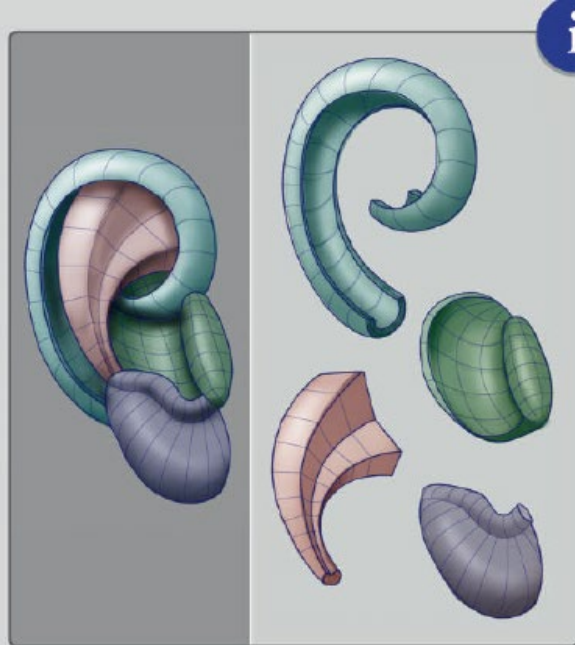
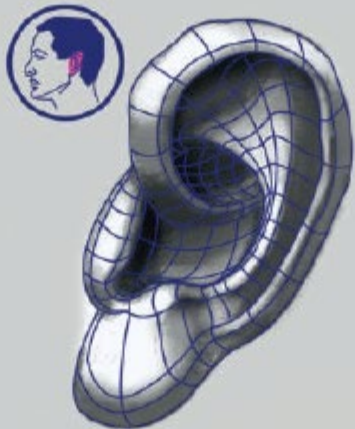
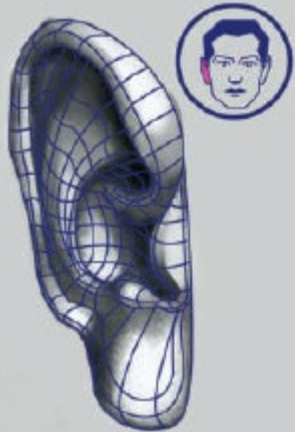
Nariz





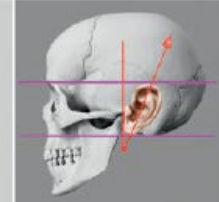


Orelha



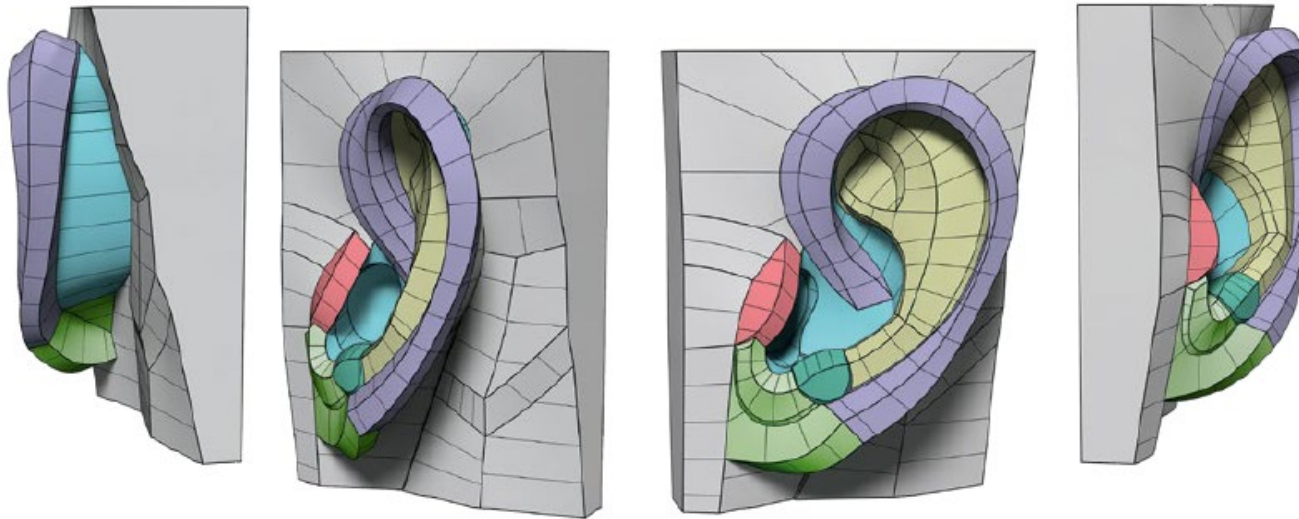
i

LOCATION & ORIENTATION



i

Complex block-out



Simple block-out

